# So You Think You Can Multiply?

A History of Multiplication

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February 28 2010

Ancient	Techniques

Positional Notation

 $\begin{array}{c} \text{Multiplication as Addition} \\ \text{00000} \end{array}$ 

High Precision

# Outline

- Ancient Techniques
  - Definitions
  - Squares and Triangular Numbers
  - Doubling and Halving
  - Geometry
- Positional Notation
  - Positional Definition
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- Multiplication as Addition
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  - Logarithms
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Ancient Techniques ●००००	Positional Notation	Multiplication as Addition	High Precision
Definitions			

(a) If a and b are natural numbers,  $a \times b$  equals a added to itself b times, or b added to itself a times,  $= b \times a$ .



Ancient Techniques ●○○○○	Positional Notation	Multiplication as Addition	High Precision
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(b) If a, b and c are natural numbers, a(b+c) = ab + ac.



Ancient Techniques ●००००	Positional Notation	Multiplication as Addition	High Precision
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Ancient Techniques ○●○○○	Positional Notation	Multiplication as Addition	High Precision
Using Squares &	z Triangular Nun	nbers	

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Ancient Babylon:

$$(a+b)^2 = a^2 + 2ab + b^2$$
 and  $(a-b)^2 = a^2 - 2ab + b^2$ . Subtract:  
 $ab = \frac{(a+b)^2 - (a-b)^2}{4}.$ 



Ancient Techniques ○●○○○	Positional Notation	Multiplication as Addition	High Precision
Using Squares &	2 Triangular Num	ibers	

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Needs a table of squares, which can be built by adding successive odd integers:  $(n + 1)^2 = n^2 + (2n + 1)$ .



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Using Squares &	2 Triangular Num	ibers	

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Also: 
$$ab = ((a+b)^2 - a^2 - b^2)/2$$
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Ancient Techniques	Positional Notation	Multiplication as Addition	High Precision

#### Using Squares & Triangular Numbers

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Teacher Resources on Line: If  $T_n = 1 + 2 + \dots + n = n(n+1)/2$ , then  $ab = T_a + T_{b-1} - T_{a-b}$ .

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Ancient Techniques	Positional Notation	Multiplication as Addition	High Precision

Doubling and Halving: If a is even,  $a \times b = (a/2) \times (2b)$ , and if a is odd,  $a \times b = (a - 1 + 1) \times b = (a - 1) \times b + b$ .



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Ancient Techniques	Positional Notation	Multiplication as Addition	High Precision

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 $41 \times 59$ 



Ancient Techniques		Positional Notation	Multiplication as Addition	High Precision
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 $41\!\times\!59=40\!\times\!59\!+\!59$ 



Ancient Techniques		Positional Notation	Multiplication as Addition	High Precision		
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Ancient Techniques		Positional Notation Multiplication as Addition	Multiplication as Addition	n High Precision
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Ancient Techniques Positional Notation Multiplication as Addition	High Precision

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Ancient Techniques	Positional Notation	Multiplication as Addition	High Precision
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 $\begin{array}{l} 41 \times 59 = 40 \times 59 + 59 = 20 \times 118 + 59 = 10 \times 236 + 59 = 5 \times 472 + \\ 59 = 4 \times 472 + 472 + 59 = 2 \times 944 + 531 \end{array}$ 



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Ancient Techniques	Positional Notation	Multiplication as Addition	High Precision
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Traditional way: list halvings of first number (round down) and doublings of second, add second numbers with odd first number.



Ancient Techniques	Positional Notation	Multiplication as Addition	High Precisi
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Traditional way: list halvings of first number (round down) and doublings of second, add second numbers with odd first number. For example

 41	59		
20	118		
10	236	FO + 472 + 1000 - 2410	
 5	472	59 + 472 + 1888 = 2419.	
2	944		
 1	1888		C



Ancient Techniques ○○○●○	Positional Notation	Multiplication as Addition	High Precision
Egyptian Doubl	ing		

Doubling and halving is equivalent to converting from base ten to base two:



Ancient Techniques ०००●०	Positional Notation	Multiplication as Addition	High Precision
Egyptian Doubl	ing		

Doubling and halving is equivalent to converting from base ten to base two:  $41_{10} = 101001_2$ , so  $41 \times 59 = (2^5 + 2^3 + 2^0) \times 59$ .



Ancient Techniques ०००●०	Positional Notation	Multiplication as Addition	High Precision
Egyptian Doubl	ing		



Ancient Techniques ०००●०	Positional Notation	Multiplication as Addition	High Precision
Egyptian Doubl	ing		

41 59



Ancient Techniques ०००●०	Positional Notation	Multiplication as Addition	High Precision
Egyptian Doubl	ing		



Ancient Techniques ०००●०	Positional Notation	Multiplication as Addition	High Precision
Egyptian Doubl	ing		

	41	59
1		59
2		118



Ancient Techniques ०००●०	Positional Notation	Multiplication as Addition	High Precision
Egyptian Doubl	ing		

	41	59
1		59
2		118
4		236



Ancient Techniques ०००●०	Positional Notation	Multiplication as Addition	High Precision
Egyptian Doubl	ing		

	41	59
1		59
2		118
4		236
8		472



Ancient Techniques ०००●०	Positional Notation	Multiplication as Addition	High Precision
Egyptian Doubl	ing		

	41	59
1		59
2		118
4		236
8		472
16		944



Ancient Techniques ०००●०	Positional Notation	Multiplication as Addition	High Precision
Egyptian Doubl	ing		

	41	59
1		59
2		118
4		236
8		472
16		944
32		1888



Ancient Techniques ०००●०	Positional Notation	Multiplication as Addition	High Precision		
Egyptian Doubl	Egyptian Doubling				

	41	59
1		59
2		118
4		236
8		472
16		944
32	41 - 32 = 9	1888



Ancient Techniques ०००●०	Positional Notation	Multiplication as Addition	High Precision		
Egyptian Doubl	Egyptian Doubling				

	41	59
1		59
2		118
4		236
8	9 - 8 = 1	472
16		944
32	41 - 32 = 9	1888



Ancient Techniques ०००●०	Positional Notation	Multiplication as Addition	High Precision		
Egyptian Doubl	Egyptian Doubling				

	41	59
1	1 - 1 = 0	59
2		118
4		236
8	9 - 8 = 1	472
16		944
32	41 - 32 = 9	1888



Ancient Techniques	Positional Notation	Multiplication as Addition	High Precision
Geometry			





Ancient Techniques

Positional Notation

Multiplication as Addition

High Precision

### Positional Definition Example

By the definition,

 $\begin{array}{l} 243 \times 596 \\ = \left(2 \times 10^2 + 4 \times 10^1 + 3 \times 10^0\right) \times \left(5 \times 10^2 + 9 \times 10^1 + 6 \times 10^0\right) \end{array}$ 


Positional Notation

Multiplication as Addition

High Precision

### Positional Definition Example

$$\begin{array}{l} 243 \times 596 \\ = \left(2 \times 10^2 + 4 \times 10^1 + 3 \times 10^0\right) \times \left(5 \times 10^2 + 9 \times 10^1 + 6 \times 10^0\right) \\ = \left(2 \times 5\right) \times 10^4 + \left(2 \times 9\right) \times 10^3 + \left(2 \times 6\right) \times 10^2 + \left(4 \times 5\right) \times 10^3 \\ + \left(4 \times 9\right) \times 10^2 + \left(4 \times 6\right) \times 10^1 + \left(3 \times 5\right) \times 10^2 + \left(3 \times 9\right) \times 10^1 \\ + \left(3 \times 6\right) \times 10^0 \end{array}$$



Positional Notation

Multiplication as Addition

High Precision

### Positional Definition Example

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Positional Notation

Multiplication as Addition

High Precision

### Positional Definition Example

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Positional Notation

Multiplication as Addition

High Precision

### Positional Definition Example

$$\begin{aligned} &243 \times 596 \\ &= \left(2 \times 10^2 + 4 \times 10^1 + 3 \times 10^0\right) \times \left(5 \times 10^2 + 9 \times 10^1 + 6 \times 10^0\right) \\ &= \left(2 \times 5\right) \times 10^4 + \left(2 \times 9\right) \times 10^3 + \left(2 \times 6\right) \times 10^2 + \left(4 \times 5\right) \times 10^3 \\ &+ \left(4 \times 9\right) \times 10^2 + \left(4 \times 6\right) \times 10^1 + \left(3 \times 5\right) \times 10^2 + \left(3 \times 9\right) \times 10^1 \\ &+ \left(3 \times 6\right) \times 10^0 \\ &= 10 \times 10^4 + \left(18 + 20\right) \times 10^3 + \left(12 + 36 + 15\right) \times 10^2 \\ &+ \left(24 + 27\right) \times 10^1 + 18 \times 10^0 \\ &= 10 \times 10^4 + 38 \times 10^3 + 63 \times 10^2 + 51 \times 10^1 + 18 \times 10^0 \\ &= 1 \times 10^5 + 4 \times 10^4 + 4 \times 10^3 + 8 \times 10^2 + 2 \times 10^1 + 8 \times 10^0 \\ &= 144 228. \end{aligned}$$



Ancient Techniques	Positional Notation	Multiplication as Addition	High Precision
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#### Positional Example Continued

Laying out the digit products:

			2	4	3
		×	5	9	6
1	0				
	1	8			
		1	2		
	2	0			
		3	6		
			2	4	
		1	5		
			2	7	
	1	1	1	1	8
1	4	4	8	2	8



Ancient Techniques	Positional Notation	Multiplication as Addition	High Precision
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# Finge Multiplication



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## Hinge Multiplication





Ancient Techniques	Positional Notation	Multiplication as Addition	High Precision			
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Ancient Techniques	Positional Notation	Multiplication as Addition	High Precision
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Hinge Multiplication





Ancient Techniques	Positional Notation	Multiplication as Addition	High Precision
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Hinge Multiplication						





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Ancient Techniques	Positional Notation	Multiplication as Addition	High Precision
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Ancient Techniques	Positional Notation	Multiplication as Addition	High Precision
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Hinge Multiplica	ation		
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Ancient Techniques	Positional Notation	Multiplication as Addition	High Precision





Ancient Techniques	Positional Notation	Multiplication as Addition	High Precision
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Hinge Multiplica	ition		





Ancient Techniques	Positional Notation	Multiplication as Addition	High Precision
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Ancient Techniques	Positional Notation	Multiplication as Addition	High Precision
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Hingo Multin	lication		

Hinge Multiplication

1	41	41	81	2	8
		1	2		
		3	5		
	2	0	2	1	
	1	1	6	7	
1	0	8	2	4	8
			2	A	ß
	<u>ج</u>	ß	6	<i>j</i> 6	<i>j</i> 6
		,5	<i>/</i> 9	ø	
			<u>ج</u>		



Scratch Multipli	cation		
Ancient Techniques	Positional Notation	Multiplication as Addition	High Precision



Scratch Mul	tiplication		
Ancient Techniques	Positional Notation	Multiplication as Addition	High Precision

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Scratch Multipl	cation		
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Ancient Techniques	Positional Notation	Multiplication as Addition	High Precision



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Ancient Techniques Positional Notation Multiplication as Addition High Preci	Ancient Techniques	Positional Notation	Multiplication as Addition	High Precision





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Scratch Mul	tiplication		
Ancient Techniques	Positional Notation	Multiplication as Addition	High Precision





Ancient Techniques	Positional Notation	Multiplication as Addition	High Precision
Scratch Multipli	cation		



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Scratch Multipli	cation		

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Ancient Techniques	Positional Notation	Multiplication as Addition	High Precision
Scratch Multipli	cation		

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Ancient Techniques 00000	Positional Notation	Multiplication as Addition	High Precision
Scratch Multipli	cation		



Ancient Techniques 00000	Positional Notation	Multiplication as Addition	High Precision
Scratch Multipli	cation		



Ancient Techniques 00000	Positional Notation ○○○●○○○○○○	Multiplication as Addition	High Precision
Scratch Multipli	cation		



Ancient Techniques 00000	Positional Notation	Multiplication as Addition	High Precision
Scratch Multipli	cation		

 $243 \times 596 = 144828$ 



Ancient Techniques 00000	Positional Notation	Multiplication as Addition	High Precision
Cross Multiplica	tion		

In terms of digits, 
$$abc \times def = ad \times 10^4 + (ae + bd) \times 10^3 + (af + be + cd) \times 10^2 + (bf + ce) \times 10^1 + cf \times 10^0$$
.



Ancient Techniques 00000	Positional Notation	Multiplication as Addition	High Precision
Cross Multiplica	tion		





Ancient Techniques 00000	Positional Notation	Multiplication as Addition	High Precision
Cross Multiplica	tion		



Same effort as hinge, different order of digits. Recommended for mental arithmetic.
Ancient Techniques 00000	Positional Notation	Multiplication as Addition	High Precision
Lattice			

Hinge separates digit multiples from carries, scratch and cross don't. Lattice is like hinge, but easier.



Ancient Techniques 00000	Positional Notation	Multiplication as Addition	High Precision
Lattice			

Hinge separates digit multiples from carries, scratch and cross don't. Lattice is like hinge, but easier.

For example,  $24 \times 89 = 2136$  and  $876 \times 56 = 49056$ .



Ancient Techniques 00000	Positional Notation	Multiplication as Addition	High Precision
Nanier's Rods			

To make digit products easier, in 1617 John Napier built rods engraved with the digit multiplication table.



Ancient Techniques	Positional Notation	Multiplication as Addition	High Precision
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#### Napier's Rods Example

Consider  $878 \times 944$ .



Ancient Techniques	Positional Notation	Multiplication as Addition	High Precision
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## Napier's Rods Example

#### Consider 878 $\times$ 944.





Ancient Techniques

Positional Notation

Multiplication as Addition

High Precision

# Napier's Rods Example





				8	7	8	
			×	9	4	4	
•			3	5	1	2	-
		3	5	1	2		
	7	9	0	2			
-	81	2	8	8	3	2	-
	or						
				8	7	8	
			×	9	4	4	
	7	9	0	2			
		3	5	1	2		
			3	5	1	2	JAMES
-	81	2	8	8	3	2	TAT MADISON

Ancient Techniques 00000	Positional Notation ○○○○○○○●○○	Multiplication as Addition	High Precision
The Modern Me	ethod		



Ancient Techniques 00000	Positional Notation	Multiplication as Addition	High Precision
The Modern Me	ethod		



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The Modern Me	ethod		



Ancient Techniques 00000	Positional Notation ○○○○○○○○○○	Multiplication as Addition	High Precision
The Modern Me	ethod		



Ancient Techniques 00000	Positional Notation ○○○○○○○○○○	Multiplication as Addition	High Precision
The Modern Me	ethod		

	3	3	
	8	7	8
×	9	4	4
3	5	1	2



Ancient Techniques 00000	Positional Notation ○○○○○○○○○○	Multiplication as Addition	High Precision
The Modern Me	ethod		

$$\begin{array}{r}
 3 \\
 3' \\
 8 \\
 7 \\
 8 \\
 7 \\
 4 \\
 3 \\
 5 \\
 2
 \end{array}$$



Ancient Techniques 00000	Positional Notation ○○○○○○○○○○	Multiplication as Addition	High Precision
The Modern Me	ethod		

3	3	3 3⁄	3	
		8	7	8
2	×	9	4	4
3	3	5	1	2
		1	2	



Ancient Techniques 00000	Positional Notation ○○○○○○○○○○	Multiplication as Addition	High Precision
The Modern Me	ethod		

	3	3 3⁄	3	
		8	7	8
	×	9	4	4
	3	5	1	2
3	5	1	2	



Ancient Techniques 00000	Positional Notation ○○○○○○○○○○	Multiplication as Addition	High Precision
The Modern Me	ethod		

	7 3⁄	3 3⁄ 8	3 7	8
	×	9	4	4
	3	5	1	2
3	5	1	2	
		2		



Ancient Techniques 00000	Positional Notation ○○○○○○○○○○	Multiplication as Addition	High Precision
The Modern Me	ethod		

7	7 3⁄	3 3⁄	3	
		8	7	8
	Х	9	4	4
	3	5	1	2
3	5	1	2	
	0	2		



Ancient Techniques 00000	Positional Notation ○○○○○○○○○○	Multiplication as Addition	High Precision
The Modern Me	ethod		

	7	7 3⁄	3 3⁄	3	
			8	7	8
		×	9	4	4
		3	5	1	2
	3	5	1	2	
7	9	0	2		



Ancient Techniques 00000	Positional Notation ○○○○○○○○○○	Multiplication as Addition	High Precision
The Modern Me	ethod		

	7	7 3⁄	3 3⁄	3	
			8	7	8
		×	9	4	4
		3	5	1	2
	3	5	1	2	
7	9	0	2		
					2



Ancient Techniques 00000	Positional Notation ○○○○○○○○○○	Multiplication as Addition	High Precision
The Modern Me	ethod		

	7	7 3⁄	3 3⁄	3	
			8	7	8
		×	9	4	4
		3	5	1	2
	3	5	1	2	
7	9	0	2		
				3	2



Ancient Techniques 00000	Positional Notation ○○○○○○○○○○	Multiplication as Addition	High Precision
The Modern Me	ethod		

	7	7 3⁄	3 3⁄	3	
			8	7	8
		×	9	4	4
		3	5	1	2
	3	5	1	2	
7	9	0	2		
			8	3	2



Ancient Techniques 00000	Positional Notation ○○○○○○○○○○	Multiplication as Addition	High Precision
The Modern Me	ethod		

	7	7 3⁄	3 3⁄	3	
			8	7	8
		Х	9	4	4
		3	5	1	2
	3	5	1	2	
7	9	0	2		
		8	8	3	2



Ancient Techniques 00000	Positional Notation ○○○○○○○○○○	Multiplication as Addition	High Precision
The Modern Me	ethod		

1	7	7 3⁄	3 3⁄	3	
			8	7	8
		×	9	4	4
		3	5	1	2
	3	5	1	2	
7	9	0	2		
	2	8	8	3	2



Ancient Techniques 00000	Positional Notation ○○○○○○○○○○	Multiplication as Addition	High Precision
The Modern Me	ethod		

1	7	7 3⁄	3 3⁄	3	
			8	7	8
		×	9	4	4
		3	5	1	2
	3	5	1	2	
7	9	0	2		
8	2	8	8	3	2



Ancient Techniques 00000	Positional Notation ○○○○○○○○○○	Multiplication as Addition	High Precision
The Modern Me	ethod		

		7	3								
1	7	3⁄	3⁄	3					8	7	8
			8	7	8			×	9	4	4
		$\times$	9	4	4			3	53	$1_{3}$	2
		3	5	1	2		3	53	13	2	
	3	5	1	2		7	97	07	2		
7	9	0	2			81	2	8	8	3	2
8	2	8	8	3	2	-					



Ancient Techniques 00000	Positional Notation ○○○○○○○○○○	Multiplication as Addition	High Precision
The Modern Me	ethod		

1	7	7 3⁄	3 3⁄	3					8	7	8
			8	7	8			×	9	4	4
		×	9	4	4			3	53	$1_{3}$	2
		3	5	1	2		3	5 <sub>3</sub>	$1_{3}$	2	
	3	5	1	2		7	97	07	2		
7	9	0	2			81	2	8	8	3	2
8	2	8	8	3	2	-1	-	2	2	2	

I prefer the second: product and sum carries are with the associated numbers.

## Genaille's Rods 1891, Napier's rods without carries



Multiplication as Addition

High Precision

# Genaille's Rods Example





ncient Techniques 0000	Positional Notation	Mu oo	ltiplicati 000	on as A	ddition			High 000	Precision 0
Genaille's Rods	Example								
$\begin{array}{c ccccccccccccccccccccccccccccccccccc$	$\begin{array}{c ccccccccccccccccccccccccccccccccccc$								
$\begin{array}{cccccccccccccccccccccccccccccccccccc$	9         7         8         7           4         8         8         8         9           5         6         9         9         0           7         1         1         1								
$\begin{array}{cccccccccccccccccccccccccccccccccccc$	0 0 0 1 1 2 3 3 4 4 4 4			4	0	9	6	2	2
$\begin{array}{cccccccccccccccccccccccccccccccccccc$	0         2         2         3           8         4         4         4           9         5         5         5           0         6         6         7		× 3	2	7	6	3 9	8	8
$\begin{array}{c ccccccccccccccccccccccccccccccccccc$	$     \begin{array}{ccccccccccccccccccccccccccccccccc$	3 2	2 2	7 8	6 8	9 6	7 6	6	
5         3         5         8           6         4         6         9	$\frac{7}{8}$ $\frac{9}{0}$ $\frac{9}{0}$ $\frac{1}{1}$	5	81	9 <sub>2</sub>	32	32	31	3	6
$\left[ \begin{array}{cccccccccccccccccccccccccccccccccccc$	8 6 6 8 7 8 8 9 9 3 1 2 1 1 2 2 3 4 2 3 3							JĄĮ	MES
$ \begin{array}{cccccccccccccccccccccccccccccccccccc$	$\begin{pmatrix} 4\\5\\6\\7\\1\\1\\1\\1\\1\\1\\1\\1\\1\\1\\1\\1\\1\\1\\1\\1\\1\\1$						-1₹[		

Ancient Techniques	Positional Notation	Multiplication as Addition ●○○○○	High Precision
Prosthaphaeresi	S		

$$\cos a \cos b = \frac{1}{2}(\cos(a+b) + \cos(a-b)).$$



Ancient Techniques 00000	Positional Notation	Multiplication as Addition	High Precision
Prosthaphaeresis	S		

 $\cos a \cos b = \frac{1}{2}(\cos(a+b) + \cos(a-b)).$ Scale numbers to between zero and one, so  $x = \cos a$ ,  $y = \cos b$ , or  $a = \cos^{-1} x$ ,  $b = \cos^{-1} y$ .



Ancient Techniques 00000	Positional Notation	Multiplication as Addition	High Precision
Prosthaphaeresi	s		

$$\cos a \cos b = \frac{1}{2}(\cos(a+b) + \cos(a-b)).$$
  
Scale numbers to between zero and one, so  $x = \cos a$ ,  $y = \cos b$ , or  $a = \cos^{-1} x$ ,  $b = \cos^{-1} y$ . Then  
 $xy = \frac{1}{2}(\cos(\cos^{-1} x + \cos^{-1} y) + \cos(\cos^{-1} x - \cos^{-1} y)).$ 



Ancient Techniques 00000	Positional Notation	Multiplication as Addition ●○○○○	High Precision
Prosthaphaeresi	S		

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Ancient Techniques 00000	Positional Notation	Multiplication as Addition	High Precision
Prosthaphaeresi	S		

 $\begin{aligned} \cos a \cos b &= \frac{1}{2} (\cos(a+b) + \cos(a-b)). \\ \text{Scale numbers to between zero and one, so } x &= \cos a, \ y &= \cos b, \\ \text{or } a &= \cos^{-1} x, \ b &= \cos^{-1} y. \\ \text{Then} \\ xy &= \frac{1}{2} (\cos(\cos^{-1} x + \cos^{-1} y) + \cos(\cos^{-1} x - \cos^{-1} y)). \\ \text{Particularly promoted by Tycho Brahe (1580 on).} \\ \text{For example: } 43.287 \times 1.1033 = 0.43287 \times 10^2 \times 0.11033 \times 10^1. \end{aligned}$ 



Ancient Techniques 00000	Positional Notation	Multiplication as Addition ●○○○○	High Precision
Prosthaphaeresi	S		

 $\begin{aligned} \cos a \cos b &= \frac{1}{2} (\cos(a+b) + \cos(a-b)). \\ \text{Scale numbers to between zero and one, so } x &= \cos a, \ y &= \cos b, \\ \text{or } a &= \cos^{-1} x, \ b &= \cos^{-1} y. \end{aligned}$  Then  $xy &= \frac{1}{2} (\cos(\cos^{-1} x + \cos^{-1} y) + \cos(\cos^{-1} x - \cos^{-1} y)). \\ \text{Particularly promoted by Tycho Brahe (1580 on).} \\ \text{For example: } 43.287 \times 1.1033 &= 0.43287 \times 10^2 \times 0.11033 \times 10^1. \\ \text{From tables, the best we have is } \cos(64^{\circ}21'1'') \approx 0.43287 \text{ and} \\ \cos(83^{\circ}39'56'') &\approx 0.11033. \end{aligned}$ 



Ancient Techniques 00000	Positional Notation	Multiplication as Addition	High Precision
Prosthanhaeresi	s		

 $\cos a \cos b = \frac{1}{2}(\cos(a+b) + \cos(a-b)).$ Scale numbers to between zero and one, so  $x = \cos a$ ,  $y = \cos b$ , or  $a = \cos^{-1} x$ ,  $b = \cos^{-1} y$ . Then  $xy = \frac{1}{2}(\cos(\cos^{-1}x + \cos^{-1}y) + \cos(\cos^{-1}x - \cos^{-1}y)).$ Particularly promoted by Tycho Brahe (1580 on). For example:  $43.287 \times 1.1033 = 0.43287 \times 10^2 \times 0.11033 \times 10^1$ . From tables, the best we have is  $\cos(64^{\circ}21'1'') \approx 0.43287$  and  $\cos(83^{\circ}39'56'') \approx 0.11033$ . So  $xy = \frac{1}{2}(\cos(148^{\circ}0'57'') + \cos(-19^{\circ}18'55'')) \times 10^3 =$  $\frac{1}{2}(-0.848194503 + 0.943712787) \times 10^3 = 0.047759142 \times 10^3 =$ 47.759142.



Ancient Techniques 00000	Positional Notation	Multiplication as Addition	High Precision
Prosthaphaeresi	s		

 $\cos a \cos b = \frac{1}{2}(\cos(a+b) + \cos(a-b)).$ Scale numbers to between zero and one, so  $x = \cos a$ ,  $y = \cos b$ , or  $a = \cos^{-1} x$ ,  $b = \cos^{-1} v$ . Then  $xy = \frac{1}{2}(\cos(\cos^{-1}x + \cos^{-1}y) + \cos(\cos^{-1}x - \cos^{-1}y)).$ Particularly promoted by Tycho Brahe (1580 on). For example:  $43.287 \times 1.1033 = 0.43287 \times 10^2 \times 0.11033 \times 10^1$ . From tables, the best we have is  $\cos(64^{\circ}21'1'') \approx 0.43287$  and  $\cos(83^{\circ}39'56'') \approx 0.11033$ . So  $xy = \frac{1}{2}(\cos(148^{\circ}0'57'') + \cos(-19^{\circ}18'55'')) \times 10^3 =$  $\frac{1}{2}(-0.848194503 + 0.943712787) \times 10^3 = 0.047759142 \times 10^3 =$ 47.759142. The true value is 47.7585471, five digits of accuracy.


Ancient Techniques 00000	Positional Notation	Multiplication as Addition ○●○○○	High Precision
Logarithms			

Napier (1614): if  $y = \log x$  then  $x/10^7 = (1 - 10^7)^y$ . Then  $\log 10^7 = 0$ , logs increase as the number decreases, and  $\log xy = \log x + \log y$ .



Ancient Techniques	Positional Notation	Multiplication as Addition	High Precision
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Logarithms			

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Briggs (1617): Common logarithms:  $\log 1 = 0$  and  $\log 10 = 1$ , so if  $y = \log x$  then  $x = 10^{y}$ .



Ancient Techniques 00000	Positional Notation	Multiplication as Addition ○●○○○	High Precision
Logarithms			

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Mercator (1666): Area under the hyperbola y = 1/x from x = 1 to x = a is called ln *a*. Geometrically satisfies  $\ln ab = \ln a + \ln b$  and the base is *e*.



Ancient Techniques 00000	Positional Notation	Multiplication as Addition ○●○○○	High Precision
Logarithms			

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Mercator (1666): Area under the hyperbola y = 1/x from x = 1 to x = a is called ln *a*. Geometrically satisfies  $\ln ab = \ln a + \ln b$  and the base is *e*.

Slide Rule (Oughtred 1622): Rulers with logarithmic scales add lengths to multiply numbers.

Positional Notation

Multiplication as Addition

High Precision

## Pascal's Triangle and Powers of Eleven





Positional Notation

Multiplication as Addition

High Precision

## Pascal's Triangle and Powers of Eleven





Positional Notation

Multiplication as Addition

High Precision

## Pascal's Triangle and Powers of Eleven

						1							$11^{0} = 1$
					1		1						$11^1 = 11$
				1		2		1					$11^2 = 121$
			1		3		3		1				$11^3 = 1331$
		1		4		6		4		1			$11^4 = 14641$
	1		5		10		10		5		1		$11^5 = 161051$
1		6		15		20		15		6		1	$11^6 = 1771561$

Using carries, Pascal's triangle rows give powers of eleven.



Ancient Techniques 00000	Positional Notation	Multiplication as Addition	High Precision
Explanation			



Ancient Techniques 00000	Positional Notation	Multiplication as Addition	High Precision
Explanation			

а

each number is the sum of the pair diagonally above.



Ancient Techniques 00000	Positional Notation	Multiplication as Addition ○○○○●	High Precision
Generalization			

Start with one, then if each digit is *b* times upper left plus *a* times upper right, each row is a power of  $a \times 10 + b$ .



Ancient Techniques 00000	Positional Notation	Multiplication as Addition ○○○○●	High Precision
Generalization			

Start with one, then if each digit is *b* times upper left plus *a* times upper right, each row is a power of  $a \times 10 + b$ . For example 27:





Ancient Techniques 00000	Positional Notation	Multiplication as Addition ○○○○●	High Precision
Generalization			

Start with one, then if each digit is *b* times upper left plus *a* times upper right, each row is a power of  $a \times 10 + b$ . For example 27:



 $27^0 = 1, 27^1 = 27, 27^2 = 729, 27^3 = 19\,683, 27^4 = 531\,441, 27^5 = 14\,348\,907.$ 



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Ancient Lechniques Positional Notation Multiplication as Addition High Precis	Ancient Techniques	Positional Notation	Multiplication as Addition	High Precision



Karatsuha			
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Ancient Techniques	Positional Notation	Multiplication as Addition	High Precision

Karatsuba (1962): Given base B and  $m \approx n/2$ , let  $x = x_1 B^m + x_0$ and  $y = y_1 B^m + y_0$ .



Ancient Techniques	Positional Notation	Multiplication as Addition	High Precision ●○○○
Karatsuba			

Karatsuba (1962): Given base B and  $m \approx n/2$ , let  $x = x_1 B^m + x_0$ and  $y = y_1 B^m + y_0$ . Then  $xy = (x_1 B^m + x_0)(y_1 B^m + y_0) = x_1 y_1 B^{2m} + (x_1 y_0 + x_0 y_1) B^m + x_0 y_0$ . Four (n/2) digit multiplications means  $n^2$  digit multiples.



Ancient Techniques	Positional Notation	Multiplication as Addition	High Precision ●○○○
Karatsuba			

Karatsuba (1962): Given base *B* and  $m \approx n/2$ , let  $x = x_1 B^m + x_0$ and  $y = y_1 B^m + y_0$ . Then  $xy = (x_1 B^m + x_0)(y_1 B^m + y_0) = x_1 y_1 B^{2m} + (x_1 y_0 + x_0 y_1) B^m + x_0 y_0$ . Four (n/2) digit multiplications means  $n^2$  digit multiples. But  $x_1 y_0 + x_0 y_1 = (x_1 y_1 + x_1 y_0 + x_0 y_1 + x_0 y_0) - (x_1 y_1 + x_0 y_0)$  $= (x_1 + x_0)(y_1 + y_0) - x_1 y_1 - x_0 y_0$ ,

reduces us to three multiplications:  $3n^2/4$  digit multiples.



Ancient Techniques	Positional Notation	Multiplication as Addition	High Precision ●○○○
Karatsuba			

Karatsuba (1962): Given base *B* and  $m \approx n/2$ , let  $x = x_1 B^m + x_0$ and  $y = y_1 B^m + y_0$ . Then  $xy = (x_1 B^m + x_0)(y_1 B^m + y_0) = x_1 y_1 B^{2m} + (x_1 y_0 + x_0 y_1) B^m + x_0 y_0$ . Four (n/2) digit multiplications means  $n^2$  digit multiples. But  $x_1 y_0 + x_0 y_1 = (x_1 y_1 + x_1 y_0 + x_0 y_1 + x_0 y_0) - (x_1 y_1 + x_0 y_0)$  $= (x_1 + x_0)(y_1 + y_0) - x_1 y_1 - x_0 y_0$ ,

reduces us to three multiplications:  $3n^2/4$  digit multiples.

Applied recursively, reduces to  $O(3n^{\log_2 3}) \approx O(3n^{1.585})$ .

Karatauba			
			0000
Ancient Techniques	Positional Notation	Multiplication as Addition	High Precision

Karatsuba (1962): Given base *B* and  $m \approx n/2$ , let  $x = x_1 B^m + x_0$ and  $y = y_1 B^m + y_0$ . Then  $xy = (x_1 B^m + x_0)(y_1 B^m + y_0) = x_1 y_1 B^{2m} + (x_1 y_0 + x_0 y_1) B^m + x_0 y_0$ . Four (n/2) digit multiplications means  $n^2$  digit multiples. But  $x_1 y_0 + x_0 y_1 = (x_1 y_1 + x_1 y_0 + x_0 y_1 + x_0 y_0) - (x_1 y_1 + x_0 y_0)$  $= (x_1 + x_0)(y_1 + y_0) - x_1 y_1 - x_0 y_0$ ,

reduces us to three multiplications:  $3n^2/4$  digit multiples.

Applied recursively, reduces to  $O(3n^{\log_2 3}) \approx O(3n^{1.585})$ .

Practically better than traditional method with more than  $\sim$  400 (decimal) digits.



Ancient Techniques	Positional Notation	Multiplication as Addition	High Precision ○●○○
Toom-Cook			



Ancient Techniques	Positional Notation	Multiplication as Addition	High Precision
			0000
Toom-Cook			

For example (GNU MP), with k = 3, let  $X(t) = x_2t^2 + x_1t + x_0$ and  $Y(t) = y_2t^2 + y_1t + y_0$  with X(b) = x, Y(b) = y.



Ancient Techniques 00000	Positional Notation	Multiplication as Addition	High Precision ○●○○
Toom-Cook			

For example (GNU MP), with k = 3, let  $X(t) = x_2t^2 + x_1t + x_0$ and  $Y(t) = y_2t^2 + y_1t + y_0$  with X(b) = x, Y(b) = y.

Let  $W(t) = X(t)Y(t) = w_4t^4 + w_3t^3 + w_2t^2 + w_1t + w_0$ , so xy = W(b).



Ancient Techniques	Positional Notation	Multiplication as Addition	High Precision ○●○○
Toom-Cook			

For example (GNU MP), with k = 3, let  $X(t) = x_2t^2 + x_1t + x_0$ and  $Y(t) = y_2t^2 + y_1t + y_0$  with X(b) = x, Y(b) = y.

Let  $W(t) = X(t)Y(t) = w_4t^4 + w_3t^3 + w_2t^2 + w_1t + w_0$ , so xy = W(b). To find the  $w_i$ 's, evaluate X(t) and Y(t) at five points, giving W(t) at those points.



Ancient Techniques 00000	Positional Notation	Multiplication as Addition	High Precision ○●○○
Toom-Cook			

For example (GNU MP), with k = 3, let  $X(t) = x_2t^2 + x_1t + x_0$ and  $Y(t) = y_2t^2 + y_1t + y_0$  with X(b) = x, Y(b) = y.

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Ancient Techniques 00000	Positional Notation	Multiplication as Addition	High Precision ○●○○
Toom-Cook			

For example (GNU MP), with k = 3, let  $X(t) = x_2t^2 + x_1t + x_0$ and  $Y(t) = y_2t^2 + y_1t + y_0$  with X(b) = x, Y(b) = y.

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Ancient Techniques 00000	Positional Notation	Multiplication as Addition	High Precision ○●○○
Toom-Cook			

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This version is  $O(n^{\log_3 5}) \approx O(n^{1.465})$ , but has a larger constant than Karatsuba. Better with more than 700 digits.

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Ancient Techniques	Positional Notation	Multiplication as Addition	High Precision

## Schönhage-Strassen (1971)

Split the numbers into m + 1 groups, each of which is small enough to fit in a computer variable:  $x = \sum_{i=0}^{m} 2^{w_i} x_i$  and  $y = \sum_{j=0}^{m} 2^{w_j} y_j$ .



 Ancient Techniques
 Positional Notation
 Multiplication as Addition
 High Precision

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# Schönhage-Strassen (1971)

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Then 
$$xy = \sum_{i=0}^{m} \sum_{j=0}^{m} 2^{w(i+j)} a_i b_j$$



 Ancient Techniques
 Positional Notation
 Multiplication as Addition
 High Precision

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# Schönhage-Strassen (1971)

Split the numbers into m+1 groups, each of which is small enough

to fit in a computer variable: 
$$x = \sum_{i=0}^{m} 2^{w_i} x_i$$
 and  $y = \sum_{j=0}^{m} 2^{w_j} y_j$ .

Then 
$$xy = \sum_{i=0}^{m} \sum_{j=0}^{m} 2^{w(i+j)} a_i b_j = \sum_{k=0}^{2m} 2^{wk} \sum_{i=0}^{k} a_i b_{k-i}$$



Positional Notation

Multiplication as Addition

High Precision ○○●○

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where  $a_i, b_j = 0$  for  $i, j > m$  and  $\{c_k\}$  is the convolution of  $\{a_i\}$   
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The convolution can be found by (i) computing the Fast Fourier Transform of  $\{a_i\}$  and  $\{b_j\}$ ,



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The convolution can be found by (i) computing the Fast Fourier Transform of  $\{a_i\}$  and  $\{b_j\}$ , (ii) multiplying the elements term by term, (iii) computing the inverse Fourier transform,



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The convolution can be found by (i) computing the Fast Fourier Transform of  $\{a_i\}$  and  $\{b_j\}$ , (ii) multiplying the elements term by term, (iii) computing the inverse Fourier transform, and (iv) add the part of  $c_k > 2^w$  to  $c_{k+1}$ : dealing with carries.

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Best with more than about ten to forty thousand digits.

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Conclusion			

#### So, just how would you like to multiply now?

