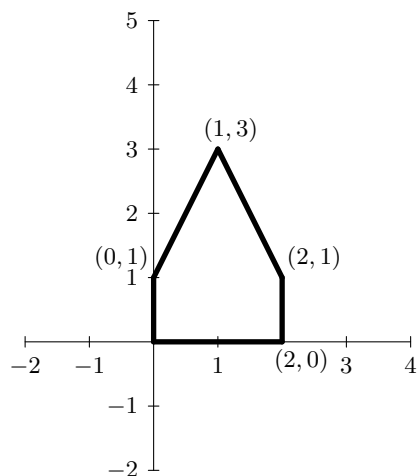


### Additional Suggested HW for Section 3.2

1. (a) In the additional homework for Section 3.1, you came up with a sequence of matrix transformations that when applied to the homogeneous coordinates of the vertices scaled the shape below by a factor of 4 in the horizontal direction and a factor of 2 in the vertical direction and then translated the shape so that the lower left corner was at the point  $(1, 3)$ . Now find a single matrix  $C$  such that the transformation  $T : \mathbb{R}^3 \rightarrow \mathbb{R}^3$  defined by  $T(X) = CX$  computes the final homogeneous coordinates from the initial homogeneous coordinates (i.e. do all your transforming with one matrix multiplication instead of 2).



- (b) Notice that if you put the homogeneous coordinates of the vertices as columns in a matrix  $D$ , then the columns of  $CD$  give you the homogeneous coordinates of the vertices under the transformation  $T : \mathbb{R}^3 \rightarrow \mathbb{R}^3$  defined by  $T(X) = CX$  since  $C[D_1, D_2, \dots, D_p] = [CD_1, CD_2, \dots, CD_p]$ . Use this fact to compute the homogeneous coordinates of the vertices of the shape after the transformation all at once and sketch the final image.