



## 2011 FLL Standards **AWARDS**

STANDARD	NOTES	REQUIRED AND IMPLEMENTED EXACTLY AS PROVIDED	REQUIRED AND IMPLEMENTED WITH LOCAL VARIATION	OPTIONAL IMPLEMENTED WITHIN REQUIRED STANDARDS
<b>Champion's Award</b>	Highest FLL Core Award	★		
	Adheres to FLL award ranking process for all official events as specified in the Judging Manual	★		
	Required at all Championship and Qualifier events	★		
<b>FLL Core Awards</b>	Set of required awards; all of equal weight (except Champion's Award)	★		
<b>Award Distribution</b>	Teams only eligible to win one award with exception of Robot Performance	★		
<b>Championship Award Structure</b>	First Place and Second Place Champion's Award	★		
	Third Place Champion's and beyond			★
	All other FLL Core Awards must have same number of placements	★		



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<b>Small Qualifier Award Structure (only for events less than 20 teams)</b>	First Place Champion's Award	★		
	Second Place Champion's and beyond			★
	First Place Overall Award for: Robot Design, Core Values, and Project; First Place Robot Performance	★		
	No additional placements allowed; otherwise must utilize the Championship Award Structure/all component Core Awards	★		
<b>Individual Awards</b>	Requirements TBD			



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<b>Award Eligibility</b>	Only eligible for awards at the first official event of each qualifying level attended during season	★		
	All teams attending World Festival or Open Championships eligible for awards	★		
	Teams must participate in the Robot Game and all three judged elements to be eligible for any Core Awards	★		
	Additional Award eligibility criteria as established in the Judging Manual	★		
<b>FLL Core Values</b>	Non-adherence to FLL Core Values disqualifies teams from receiving any awards	★		