VanWyk's 103 Section 5.2 Homework Problems

- 1. Let be the usual subtraction on the set $\mathbb{Z} = \{\ldots, -2, -1, 0, 1, 2, \ldots\}$ of integers. Does − have an identity?
- 2. Determine whether the following binary operations $*$ on $S = \{0, 1\}$ have an identity. For those that do, determine whether or not each element has an inverse.

3. Below is a table for a binary operation \circ on the set $S = \{a, b, c, d, f, g, h\}.$

- (a) What is the identity for \circ ?
- (b) Pair each element of *S* with its inverse.
- (c) Write a table for \circ using only the elements $\{b, d, h\}$.

- 4. $D_6 = \{I, S, S^2, S^3, S^4, S^5, R_1, R_2, R_3, R_4, R_5, R_6\}$ is the symmetry group of the regular hexagon. Recall each R_i is a reflection and $S = R_1 R_2$ is the minimal counterclockwise rotation. Since D_6 is a group, its binary operation is associative, it has an identity, and every element has an inverse. Pair each element of D_6 with its inverse.
- 5. Look at the following table.

$$
\begin{array}{c|cccc}\n* & a & b & c & d & f \\
\hline\na & c & d & a & f & b \\
b & f & c & b & a & d \\
c & a & b & c & d & f \\
d & b & f & d & c & a \\
f & d & a & f & b & c\n\end{array}
$$

- (a) Find the identity.
- (b) Pair every element with its inverse.
- (c) If this is *not* the table for a group, then what can you tell me about ∗?
- 6. Let *G* be a group under ∗ (so, in particular, every element of *G* has an inverse). If *G* has an even number of elements, prove there must be at least one element, other than the identity *e*, that is its own inverse.

VanWyk's 103 Section 5.2 Homework Answers

1. No. The only possibility would be 0. While it is true that for any $n \in \mathbb{Z}$, $n-0 = n$, 0 is *not* an identity because $0 - n = -n$. (So, for example, $0 - 7 =$ $-7 \neq 7.$

2a. 1 is the identity, so it is its own inverse. 0 is also its own inverse.

2b. There is no identity, and therefore no inverses.

2c. 0 is the identity, so it is its own inverse. 1 has no inverse.

3a. The identity is *b*. 3b. $b \leftrightarrow b$, $a \leftrightarrow d$, $c \leftrightarrow h$, $f \leftrightarrow g$. 3c.

$$
\begin{array}{c|cc}\n\circ & b & d & h \\
\hline\nb & b & d & h \\
d & d & f & c \\
h & h & c & a\n\end{array}
$$

Notice you need elements other than *b*, *d*, and *h* to fill in this table.

4. Since every reflection is its own inverse, $R_i \leftrightarrow R_i$ for each *i*. As always, *I* \leftrightarrow *I*. For the nontrivial rotations, $S \leftrightarrow S^5$, $S^2 \leftrightarrow S^4$, and $S^3 \leftrightarrow S^3$. (Notice the sum of the exponents is always 6.)

5a. The identity is *c*.

5b. Every element is its own inverse.

5c. ∗ cannot be associative, because if it *were* associative, then this *would* be a group.

In fact, $*$ is not associative, so this is not a group. For example, $(f * b) * d =$ $a * d = f$, while $f * (b * d) = f * a = d$.

6. Since there are an *odd* number of elements in *G* other than the identity (which is its own inverse) and elements come in inverse pairs, something *else* must be paired with itself. That element is its own inverse.